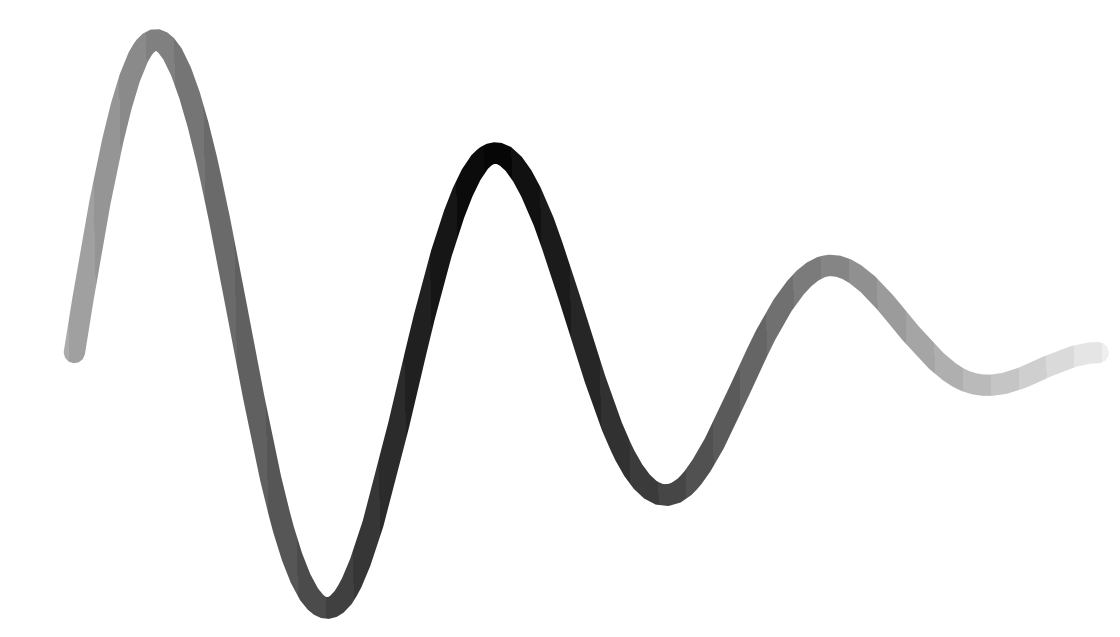


Adaptivity in Oscillator-based Pulse and Metre Perception



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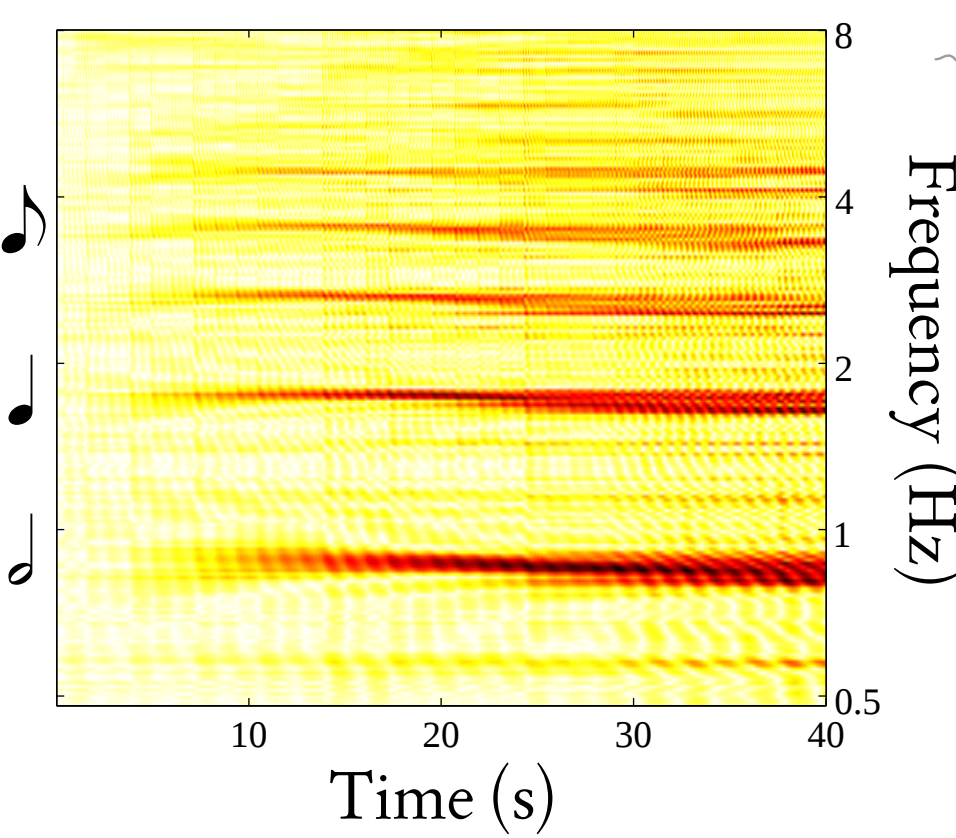
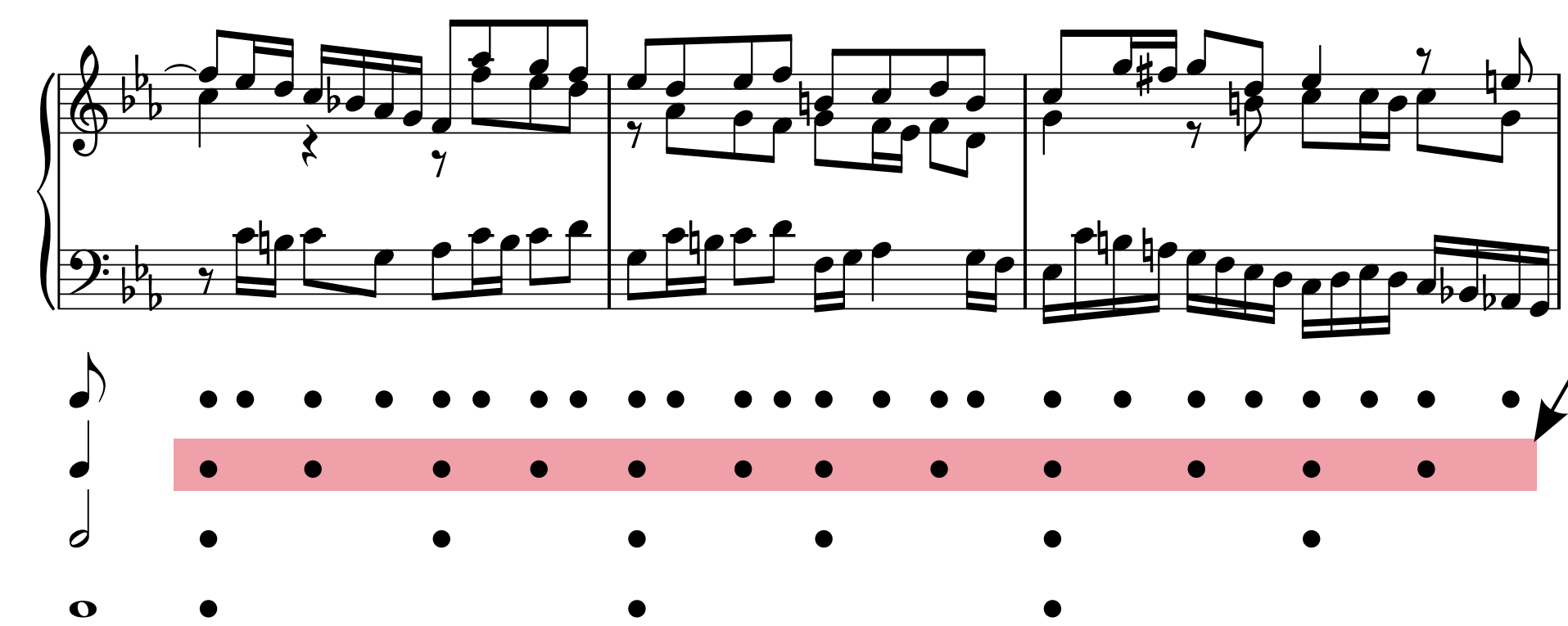
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Beat Induction

A perceptual and cognitive process by which a steady pulse is perceived when listening to a rhythm.

Metre

The multi-layered divisions of time present in music, of which the referent layer is the pulse. Other layers in music divide the pulse into the smallest subdivisions of time, and extend it towards larger measures, phrases, periods, and even higher order forms.



Nonlinear Resonance

A model of the way our entire nervous system resonates to rhythms. A population of neurons is represented as a canonical nonlinear oscillator.

Expressive Timing

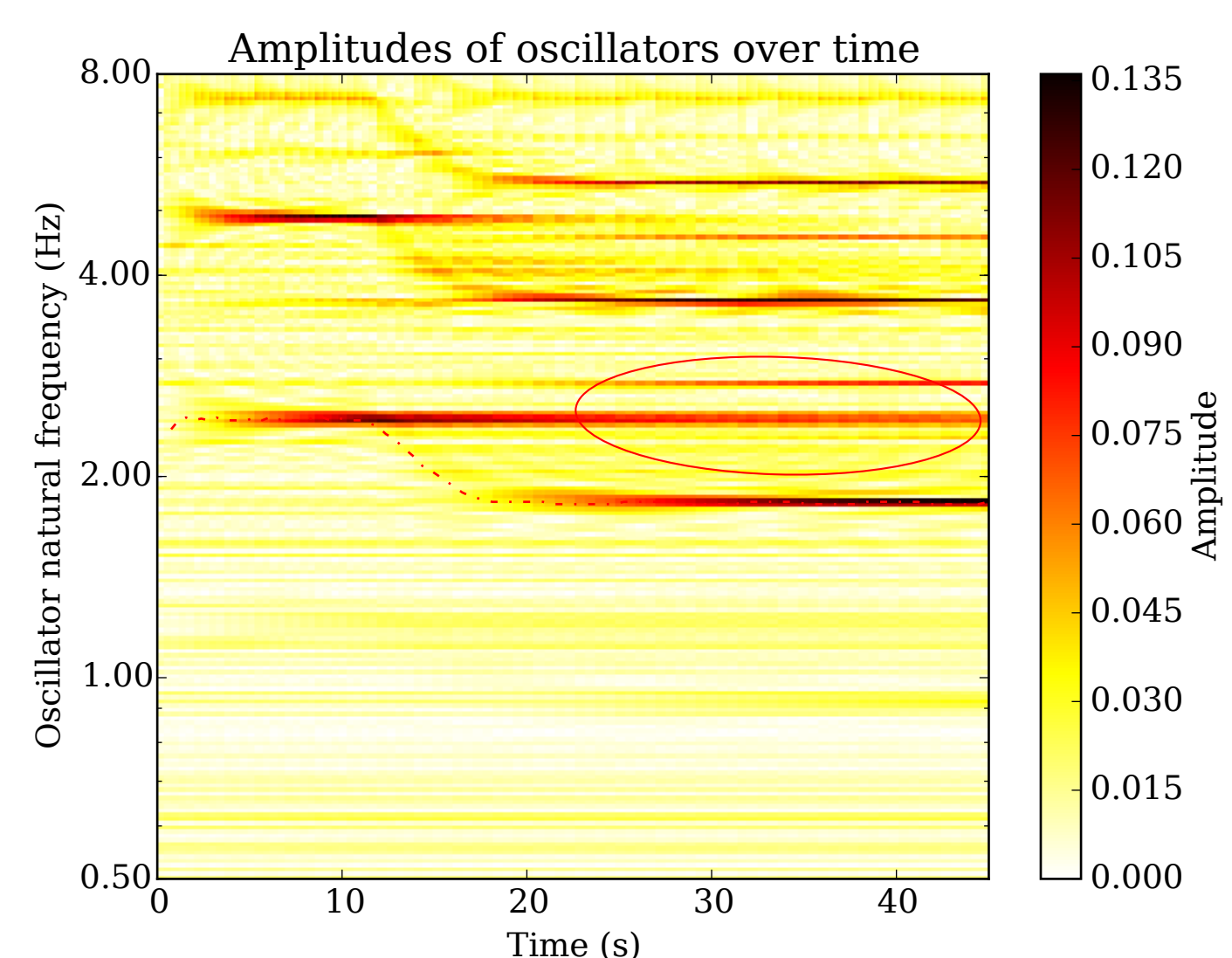
Expressive shaping of the music including tempo change, rubato, and groove that affects the perception of the pulse and metre.

Gradient Frequency Neural Network (GFNN)

A network of canonical oscillators distributed across a frequency gradient. Rhythm-harmonic frequency information is added to the signal, which can be interpreted as a perception of metre (Large et al., 2010).

Interference

We have found that, GFNNs perform poorly when dealing with tempo change. A memory of the original tempo can persist, causing interference in the output.



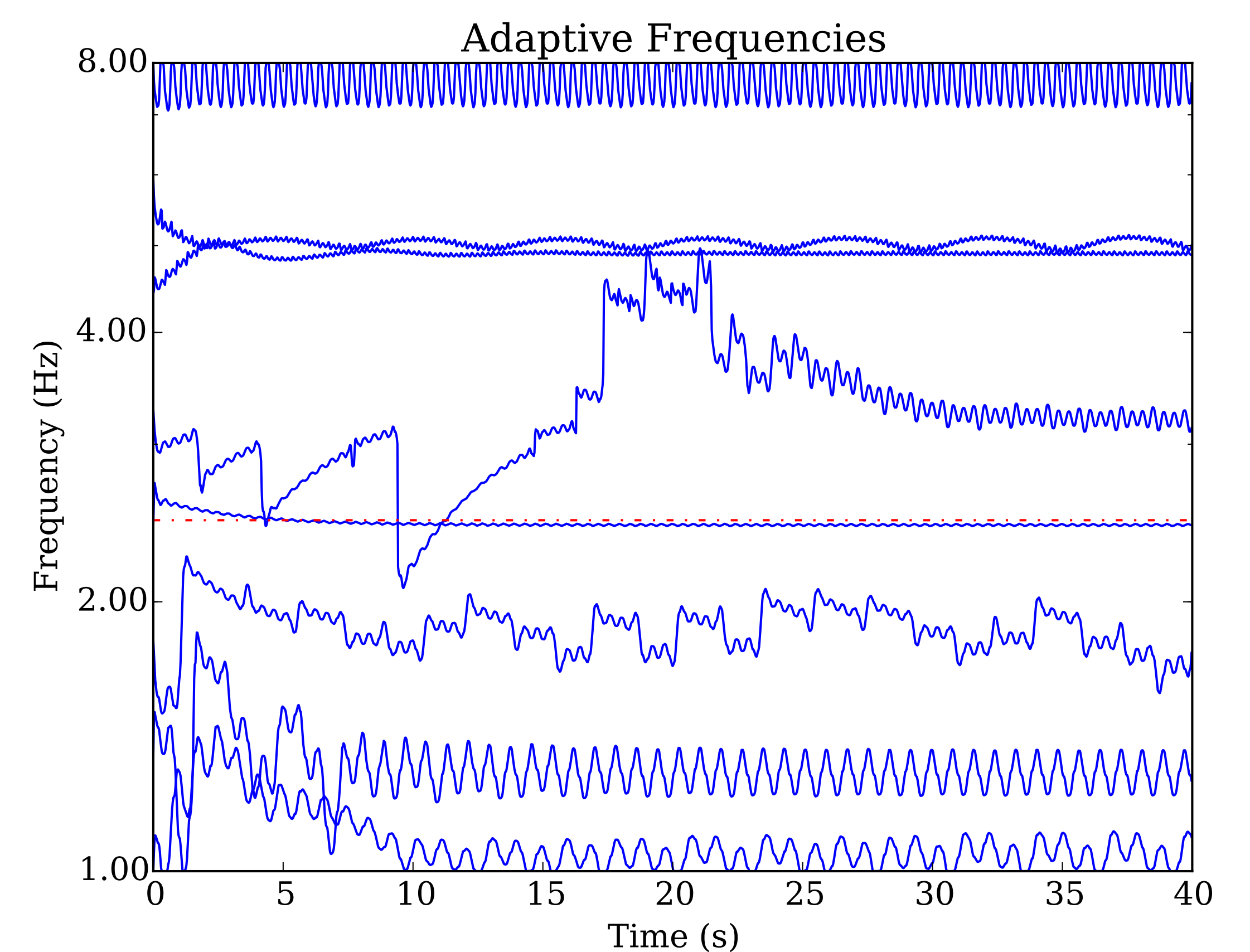
Adaptive Frequency Neural Network (AFNN)

Extends a GFNN with Righetti et al.'s (2006) Hebbian learning rule. Hebbian learning is a correlation-based learning observed in neural networks, and is therefore biologically plausible. The oscillator frequencies adapt to the stimulus through an attraction to local areas of resonance.

$$\frac{d\omega_i}{dt} = \frac{-\epsilon_f}{r} x(t) \sin(\phi_i) - \frac{\epsilon_h}{r} \left(\frac{\omega_i - \omega_{i0}}{\omega_{i0}} \right)$$

A secondary elasticity rule is also added, which attracts the frequencies back to their original value.

This allows for a great reduction in network density, reducing interference and increasing efficiency.



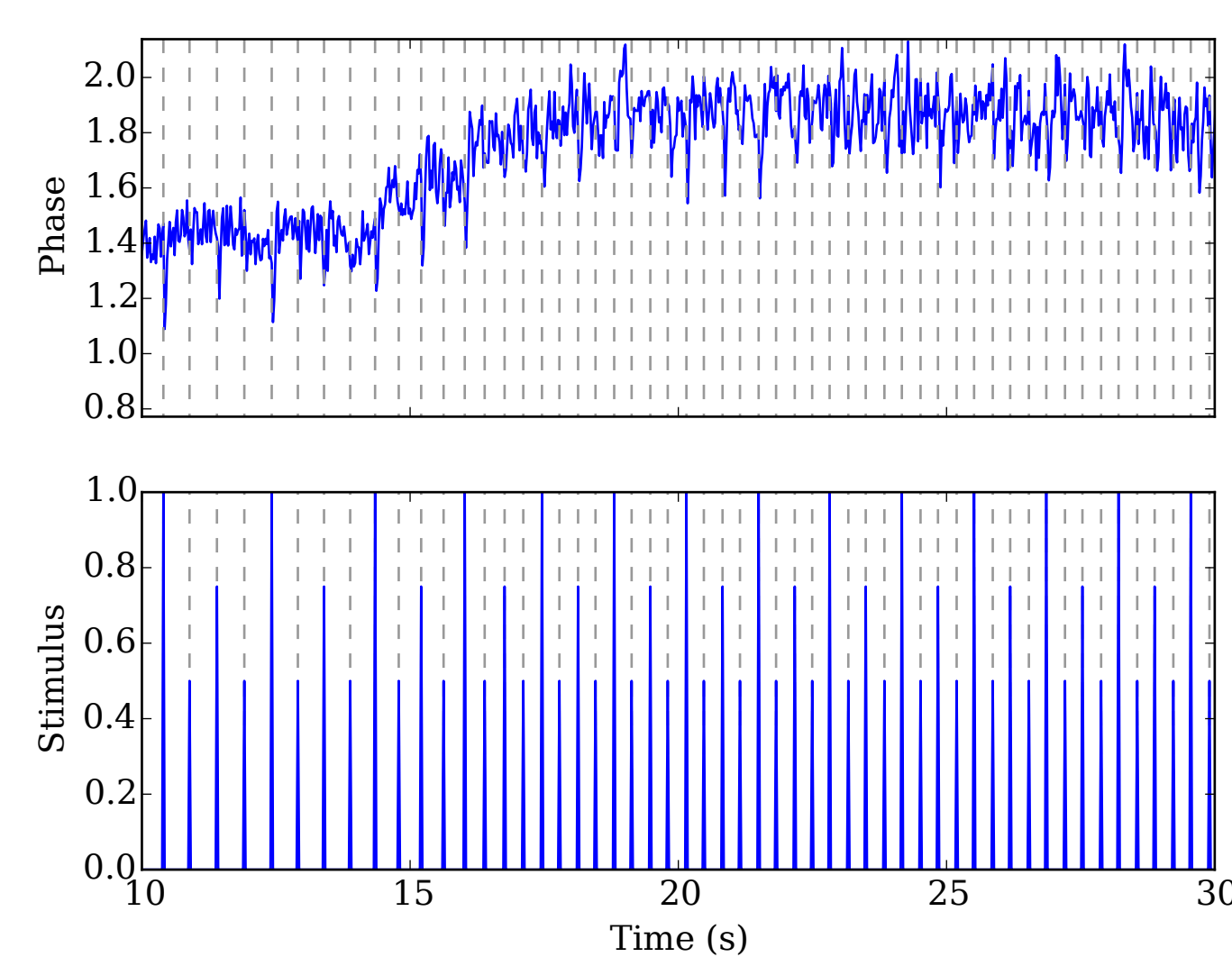
Evaluation

+ Compare weighted phase output (WPO) with a ground truth phase signal.
+ WPO is shown in (1) where r is the magnitude ($|z|$) and φ is the angle ($\arg(z)$) of the oscillators.

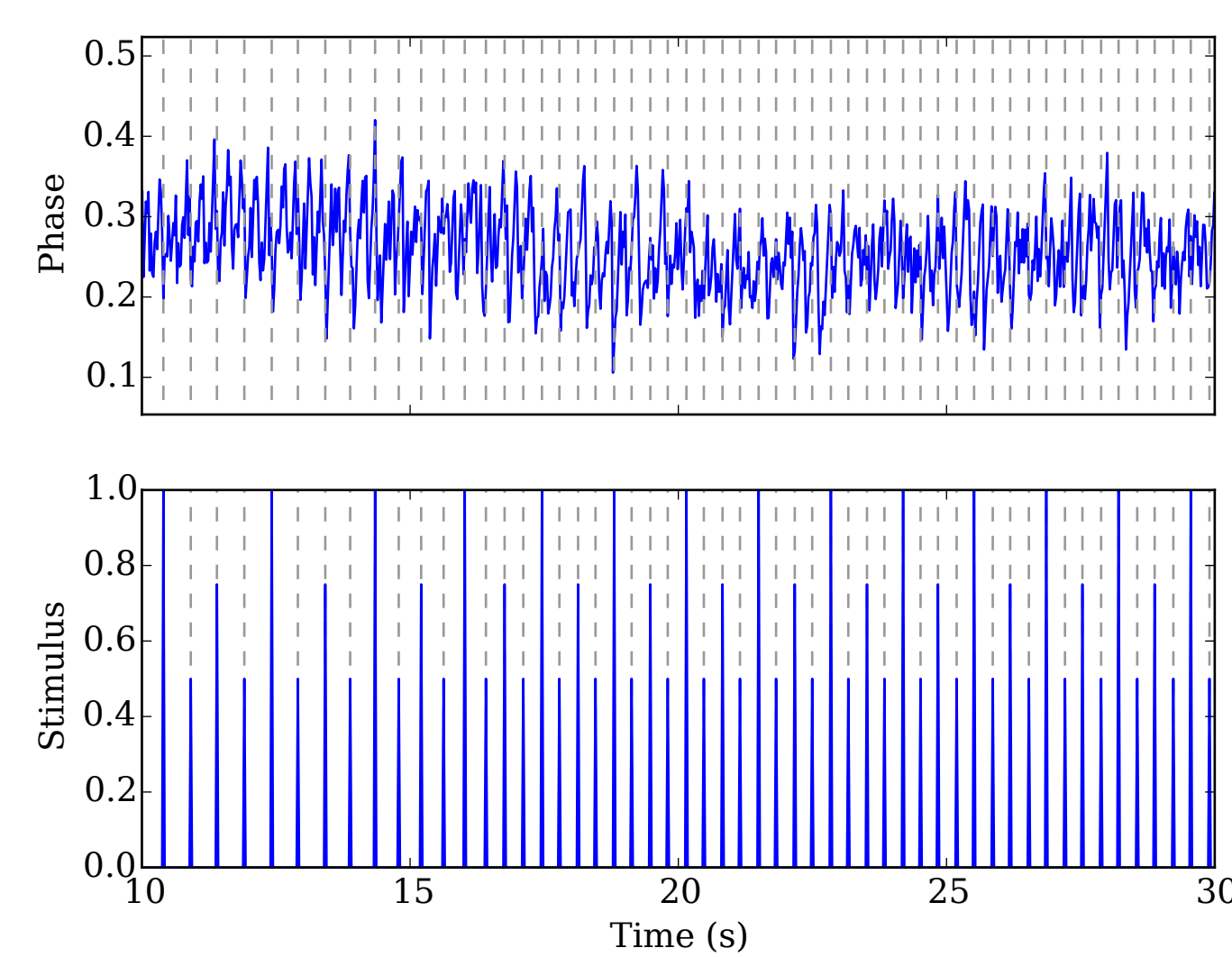
$$\Phi = \sum_{i=0}^N r_i \varphi_i \quad (1)$$

+ Ground truth signal resembles an inverted beat-pointer model and represents phase growing from 0 to 2π in an oscillation.
+ Quantitative comparison via Pearson product-moment correlation coefficient (PCC)

AFNNs and GFNNs operate on more than one metrical level, so small positive correlations indicate good frequency and phase response.

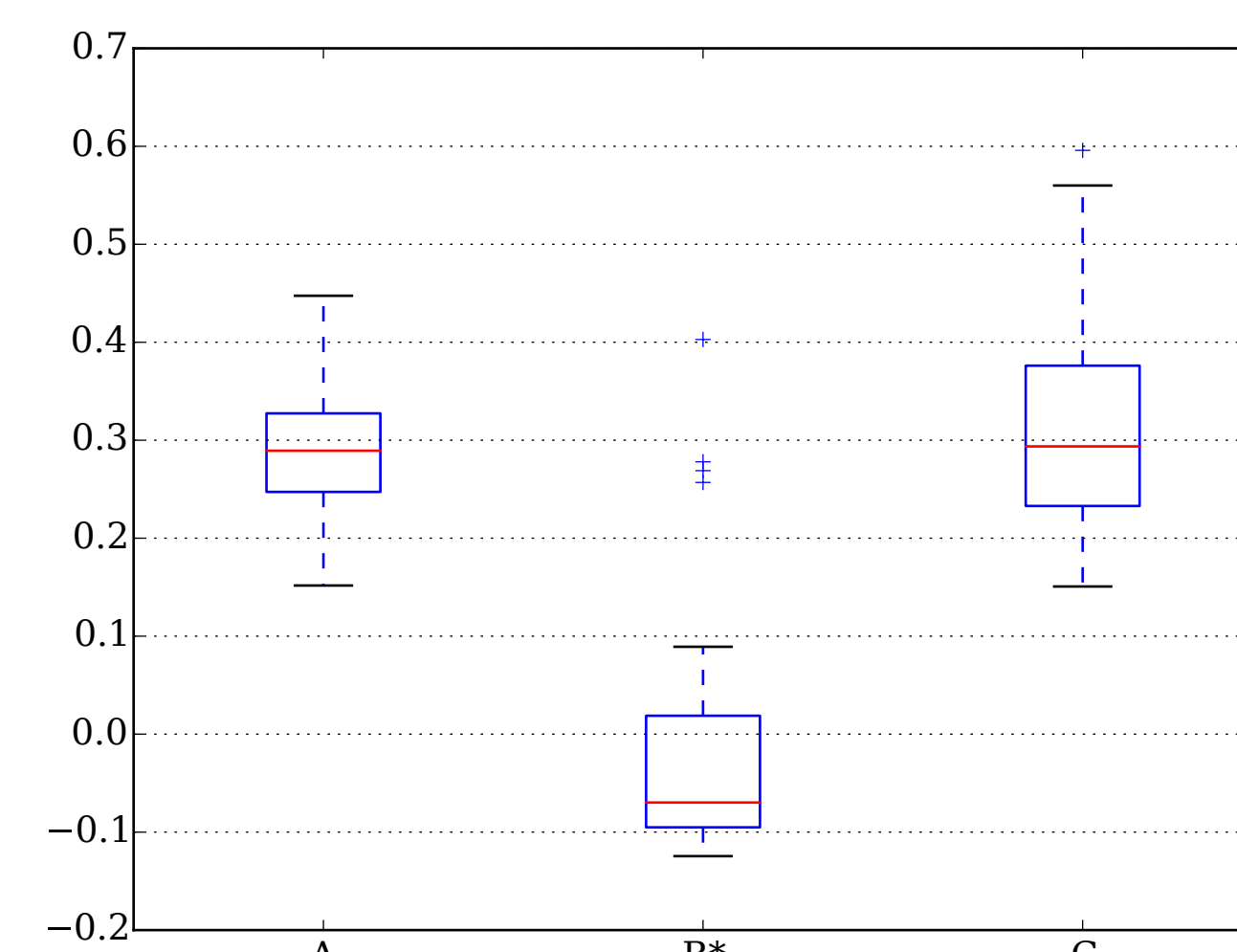


WPO over time of GFNN

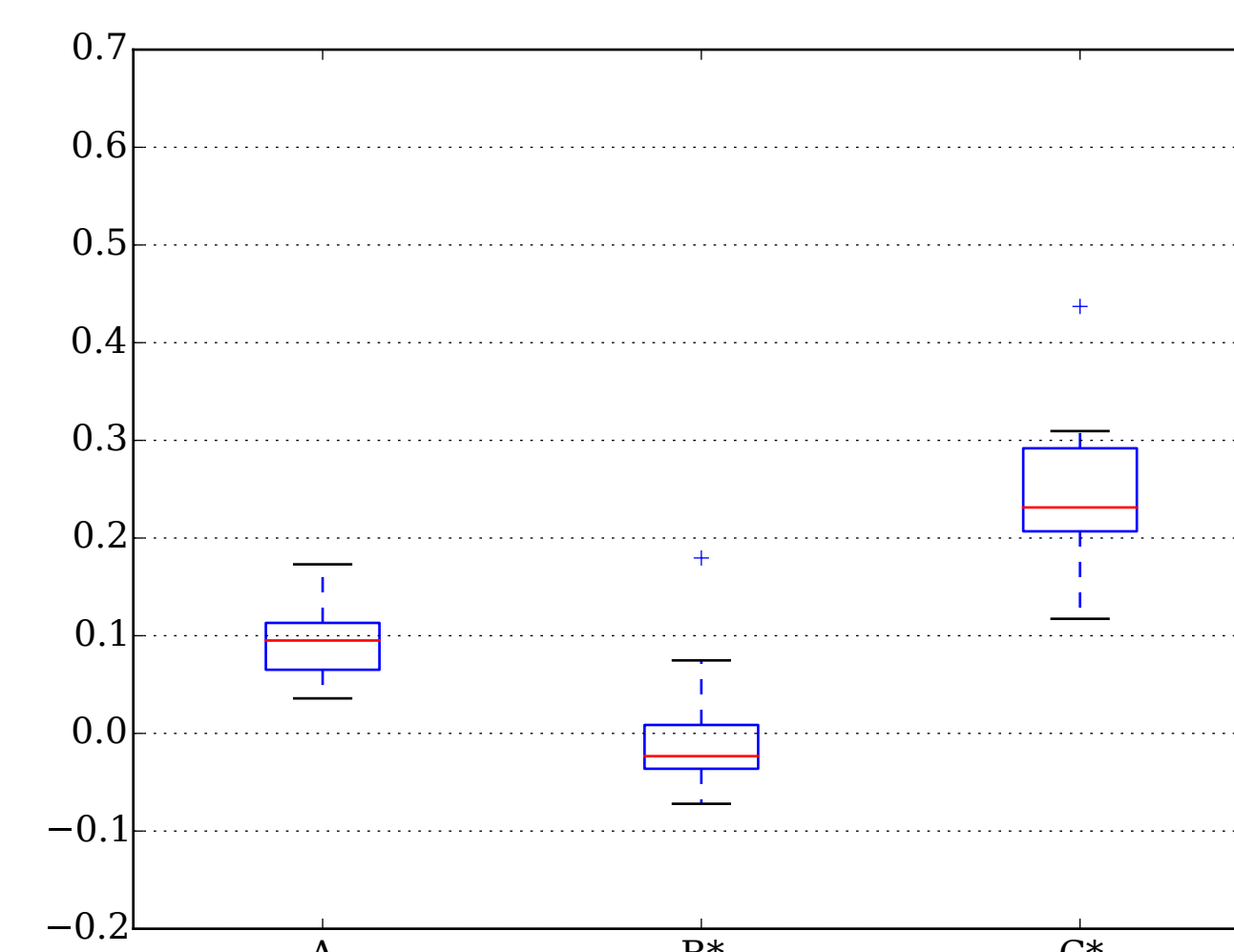


WPO over time of AFNN

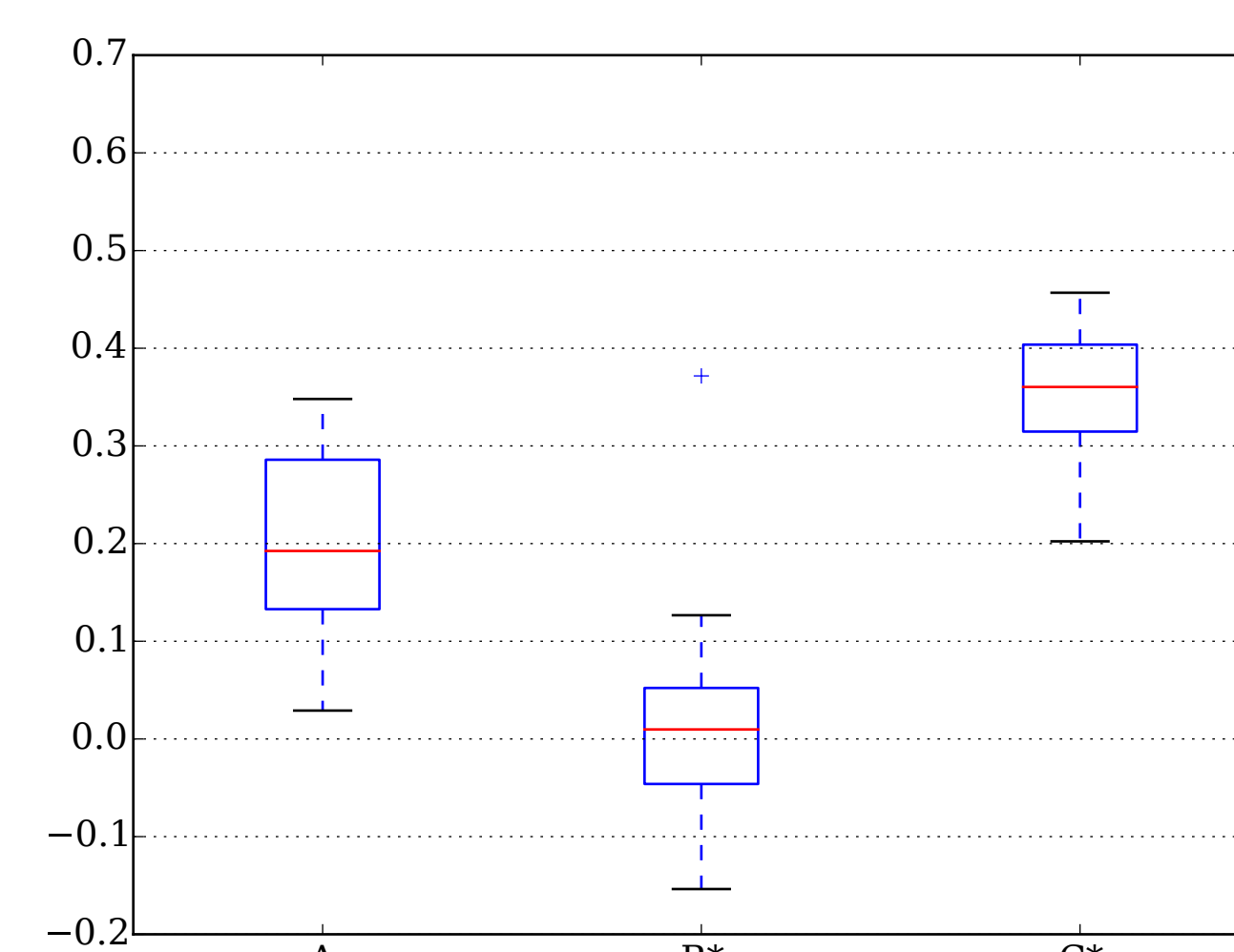
Results



Isochronous



Accel.

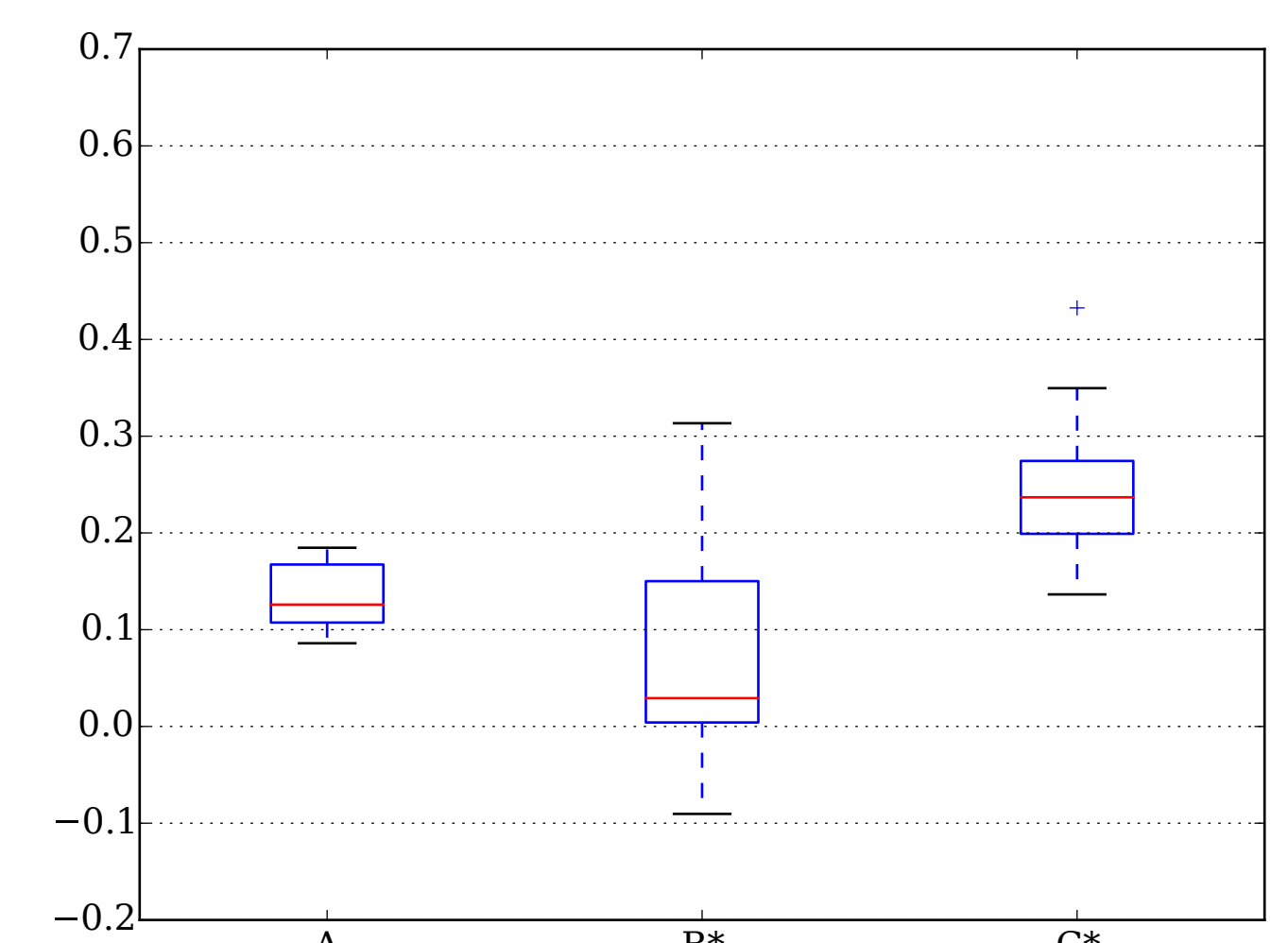


Doppio Mov

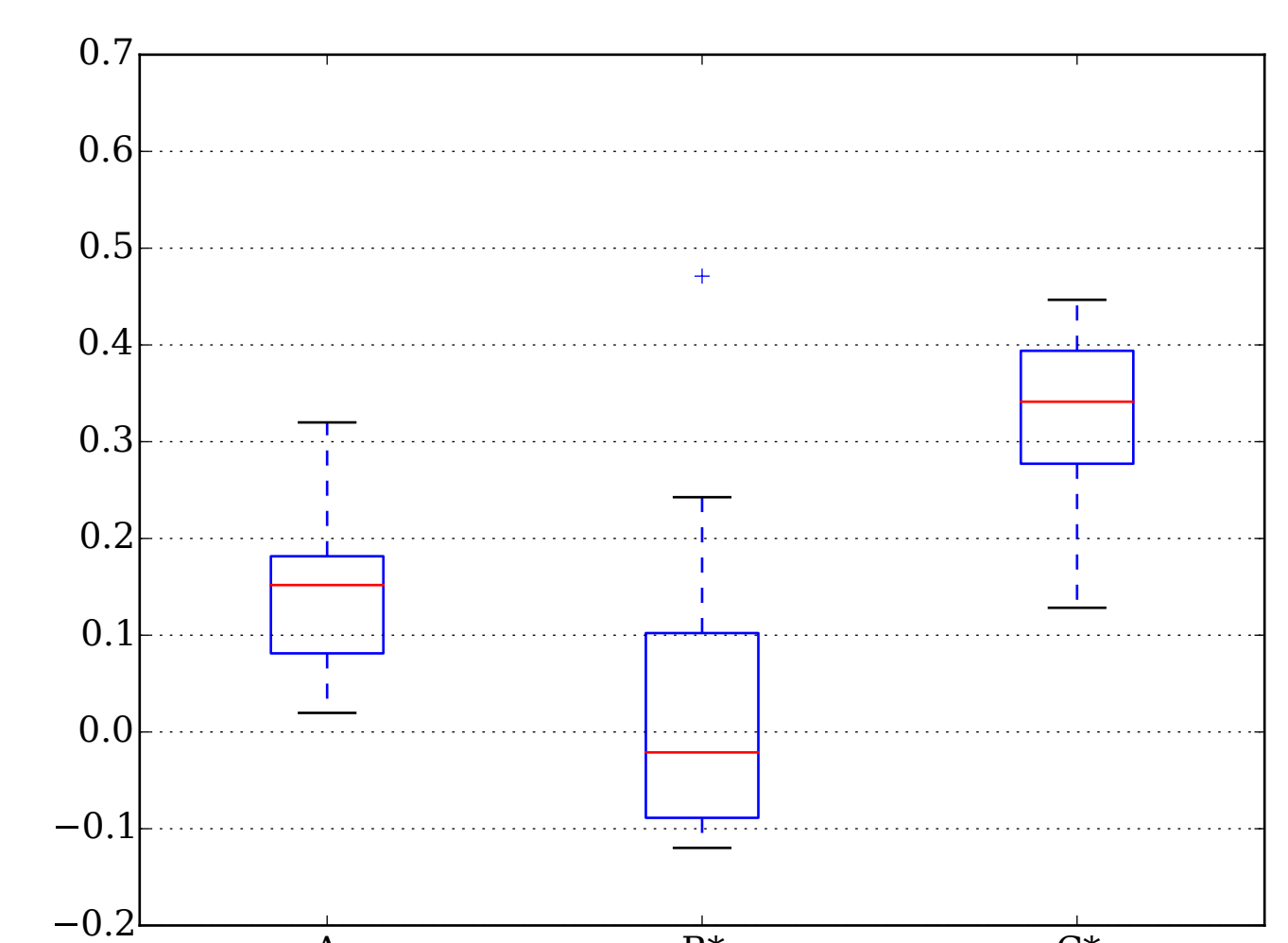
When compared with GFNNs, AFNNs show an improved response to rhythmic stimuli with both steady and varying pulse.

A) GFNN
B) Low density GFNN
C) AFNN

*Denotes significance in a Wilcoxon signed rank test ($p < 0.05$)



Rit.



Doppio Piu

Edward W. Large. Neurodynamics of Music. In Mari R. Jones, Richard R. Fay, and Arthur N. Popper, editors, Music Perception, number 36 in Springer Handbook of Auditory Research, pages 201–31. Springer New York, 2010.
Ludovic Righetti, Jonas Buchli, and Auke J. Ijspeert. Dynamic hebbian learning in adaptive frequency oscillators. Physica D: Nonlinear Phenomena, 216 (2):269–81, 2006.